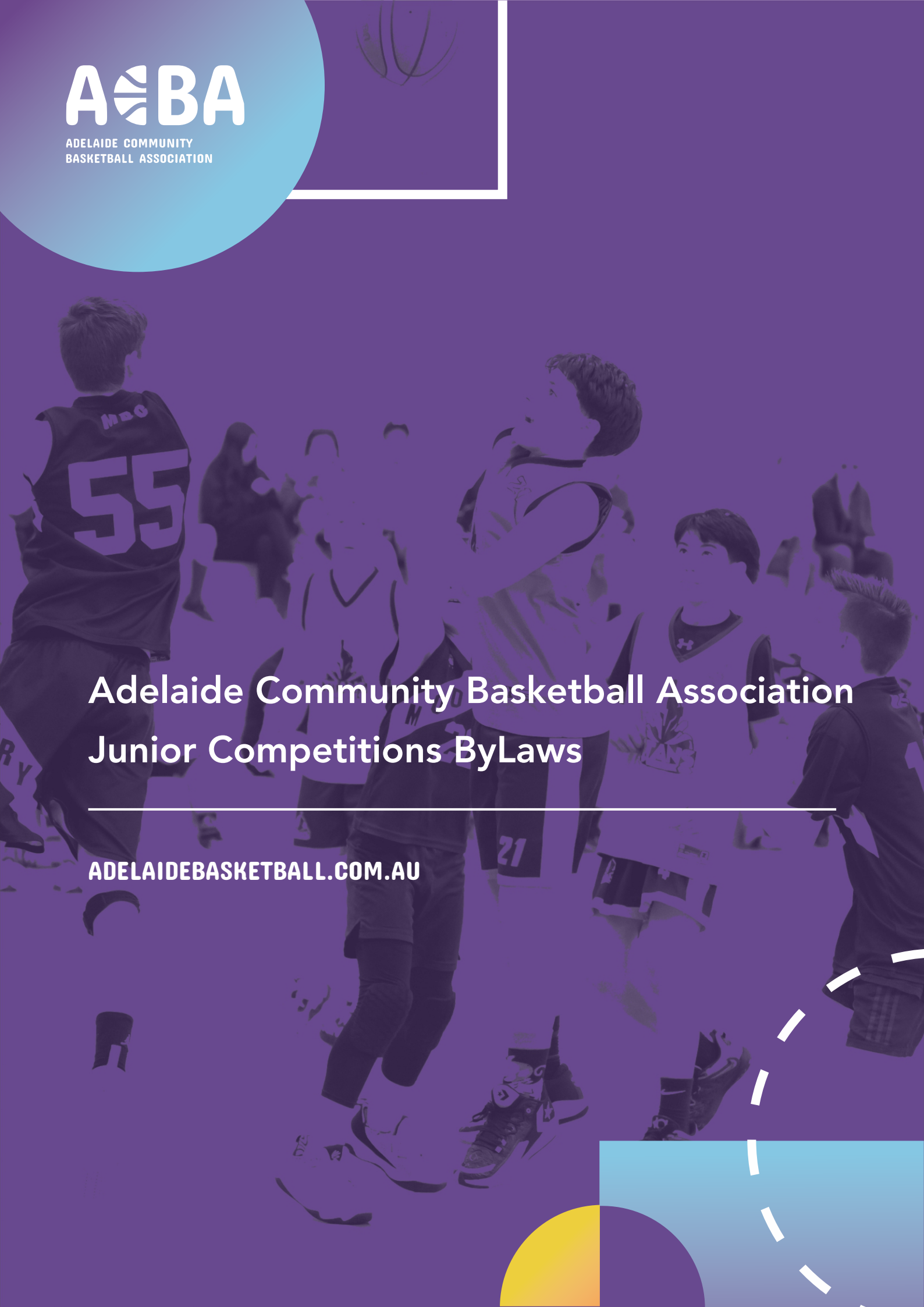
ADELAIDE COMMUNITY
BASKETBALL ASSOCIATION



# Adelaide Community Basketball Association Junior Competitions ByLaws

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# ACBA Rules Matrix

## ACBA Saturday Basketball

| AGE | DIVISION | TIMING | TIME OUTS | CLOCK STOP | 3PT LINE | POINT LIMIT | FOUL LINE | ZONE DEFENCE | DEFENCE WITHDRAWAL | RING HEIGHT | BALL SIZE | NOTES |
|---|---|---|---|---|---|---|---|---|---|---|---|---|
| U8 | All | 2 x 15 min halves | 2 per half, not permitted last 2 minutes of game | None | No | 12 points | 1.8m in front of normal foul line | No | Half court all game, behind 3pt line if 20 points up | 8ft | All - Size 5 | First 10 minutes are skills and drills, coach able to be on court |
| U10 | All | 2 x 20 min halves | 2 per half, not permitted last 2 minutes of game | None | No | 12 points | 1.8m in front of normal foul line | No | Half court, 10 points up; behind 3pt line, 20 points up | 8ft | All - Size 5 | |
| U12 | All | 2 x 20 min halves | 2 per half, not permitted last 2 minutes of game | None | Yes | 16 points | 90cm in front of normal foul line | No | Half court, 20 points up | 10ft | All - Size 5 | |
| U12 FINALS | All | 2 x 20 min halves | 2 per half. | Clock stops for T/Outs & every whistle in last (3) minutes of second half but not after made basket | Yes | 16 points | 90cm in front of normal foul line | No | Half court, 20 points up | 10ft | All - Size 5 | |
| U14 | All | 2 x 20 min halves | 2 per half, not permitted last 2 minutes of game | None | Yes | 20 points | Normal foul line | No | Half court, 20 points up | 10ft | All - Size 6 | |
| U14 FINALS | All | 2 x 20 min halves | 2 per half. | Clock stops for T/Outs & every whistle in last (3) minutes of second half but not after made basket | Yes | 20 points | Normal foul line | No | Half court, 20 points up | 10ft | All - Size 6 | |
| U16 | All | 2 x 20 min halves | 2 per half, not permitted last 2 minutes of game | None | Yes | No limit | Normal foul line | Yes | No limit | 10ft | Boys - Size 7<br>Girls - Size 6 | |
| U16 FINALS | All | 2 x 20 min halves | 2 per half. | Clock stops for T/Outs & every whistle in last (3) minutes of second half but not after made basket | Yes | No limit | Normal foul line | Yes | No limit | 10ft | Boys - Size 7<br>Girls - Size 6 | |
| U18 | All | 2 x 20 min halves | 2 per half, not permitted last 2 minutes of game | None | Yes | No limit | Normal foul line | Yes | No limit | 10ft | Boys - Size 7<br>Girls - Size 6 | |
| U18 FINALS | All | 2 x 20 min halves | 2 per half. | Clock stops for T/Outs & every whistle in last (3) minutes of second half but not after made basket | Yes | No limit | Normal foul line | Yes | No limit | 10ft | Boys - Size 7<br>Girls - Size 6 | |

# ACBA Rules Matrix

## ACBA After School Basketball

| COMPETITION | DIVISION | SCOREBOARD DISPLAYED | TIMING | TIME OUTS | CLOCK STOP | 3PT LINE | POINT LIMIT | FOUL LINE | ZONE DEFENCE | DEFENCE WITHDRAWAL | RING HEIGHT | BALL SIZE |
|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Year 1/2* | All | No | 2 x 15 minute halves | 1 per half, not permitted last 2 minutes of game | None | No | 12 points | 1.8m in front of normal foul line | No | Half court all game, behind 3pt line if 20 points up | 8ft | All - Size 5 |
| Year 2/3 | All | No | 2 x 18 minute halves | 1 per half, not permitted last 2 minutes of game | None | No | 12 points | 1.8m in front of normal foul line | No | Half court, 10 points up, behind 3pt line if 20 points up | 8ft | All - Size 5 |
| Year 4/5 | All | Yes | 2 x 18 minute halves | 1 per half, not permitted last 2 minutes of game | None | Yes | 12 points | 90cm in front of normal foul line | No | Half court, 20 points up | 10ft | All - Size 5 |
| Year 4/5 Grand Finals | All | Yes | 2 x 18 minute halves | 1 per half. | Clock stops for T/Outs & every whistle in last (2) minutes of second half but not after made basket | Yes | 12 points | 90cm in front of normal foul line | No | Half court, 20 points up | 10ft | All - Size 5 |
| Year 5/6 | All | Yes | 2 x 18 minute halves | 1 per half, not permitted last 2 minutes of game | None | Yes | 20 points | Normal foul line | No | Half court, 20 points up | 10ft | All - Size 6 |
| Year 5/6 Grand Finals | All | Yes | 2 x 18 minute halves | 1 per half. | Clock stops for T/Outs & every whistle in last (2) minutes of second half but not after made basket | Yes | 20 points | Normal foul line | No | Half court, 20 points up | 10ft | All - Size 6 |

***Year 1/2 - First 10 minutes are skills and drills, Coach able to be on court.**

# ACBA Rules Matrix

## ACBA Ingle Farm Junior Basketball

| COMPETITION | DIVISION | SCOREBOARD DISPLAYED | TIMING | TIME OUTS | CLOCK STOP | 3PT LINE | POINT LIMIT | FOUL LINE | ZONE DEFENCE | DEFENCE WITHDRAWAL | RING HEIGHT | BALL SIZE |
|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 8 & Under | All | No | 2 x 15 minute halves | 1 per half, not permitted last 2 minutes of game | None | No | 12 points | 1.8m in front of normal foul line | No | Half court all game, behind 3pt line if 20 points up | 8ft | All - Size 5 |
| 10 & Under | All | Yes | 2 x 15 minute halves | 1 per half, not permitted last 2 minutes of game | None | No | 12 points | 1.8m in front of normal foul line | No | Half court, 10 points up, behind 3pt line if 20 points up | 8ft | All - Size 5 |
| 12 & Under | All | Yes | 2 x 20 minute halves | 1 per half, not permitted last 2 minutes of game | None | Yes | 12 points | 90cm in front of normal foul line | No | Half court, 20 points up | 10ft | All - Size 5 |
| 12 & Under Grand Finals | All | Yes | 2 x 20 minute halves | 1 per half. | Clock stops for T/Outs & every whistle in last (2) minutes of second half but not after made basket | Yes | 12 points | 90cm in front of normal foul line | No | Half court, 20 points up | 10ft | All - Size 5 |
| 14 & Under | All | Yes | 2 x 20 minute halves | 1 per half, not permitted last 2 minutes of game | None | Yes | 20 points | Normal foul line | No | Half court, 20 points up | 10ft | All - Size 6 |
| 14 & Under Grand Finals | All | Yes | 2 x 20 minute halves | 1 per half. | Clock stops for T/Outs & every whistle in last (2) minutes of second half but not after made basket | Yes | 20 points | Normal foul line | No | Half court, 20 points up | 10ft | All - Size 6 |
| 16 & Under | All | Yes | 2 x 20 minute halves | 1 per half, not permitted last 2 minutes of game | None | Yes | No Limit | Normal foul line | Yes | None | 10ft | All - Size 7 |
| 16 & Under Grand Finals | All | Yes | 2 x 20 minute halves | 1 per half. | Clock stops for T/Outs & every whistle in last (2) minutes of second half but not after made basket | Yes | No Limit | Normal foul line | Yes | None | 10ft | All - Size 7 |

# TEAM PLAYER MATRIX

ADELAIDE COMMUNITY BASKETBALL ASSOCIATION

- *ACBA will introduce a 'points cap' system for teams playing in the ACBA Saturday competition.*
- *Each team will have a maximum points cap relative to their nominated division.*
- *Player's that currently play District Basketball will be allocated points toward the team points cap.*
- *Non District players will not count toward the team points cap.*
- *If the teams season roster exceeds the points cap, they must play in the ACBA age group above.*

## SA Junior District

### Points Ranking for District Players

| Div 1 | Div 2 | Div 3/4 | Div 5-8 |
|---|---|---|---|
| 4 | 3 | 2 | 1 |

*Player's District Division will be determined as at the end of the ACBA grading season*

## Max Points per Team

ACBA

| | |
|---|---|
| Div 1 | 15 |
| Div 2 | 12 |
| Div 3 | 9 |
| Div 4 | 6 |
| Div 5 | 3 |

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# ACBA Basketball By-Laws

## 1. Interpretations

1.1. Day to day interpretation of the ACBA By-Laws shall be the responsibility of the ACBA Competitions Committee and the Umpire in Charge/Court Supervisor.

1.2. Matches will be played according to the official rules authorised by the FIBA, subject to domestic rulings as per these By-Laws.

1.3. All general queries must be directed to the Court Supervisor or ACBA Competitions Manager.

1.4 All reports and complaints to be directed first to your Team Manager or Club who will forward to ACBA Competitions Manager where necessary.

## 2. Definitions

2.1. 'Club' means one or more Teams identified by name or uniform. A Club may be a School, private entity or other group of teams that are affiliated by name or uniform.

2.2. 'Team' means a maximum of 10 participating players, in any one game, which may constitute an entire club or part of club.

2.3. 'Members' refer to Players, Volunteers, Coaches, Spectators, Media, Officials, Administrators, Staff, Teachers and Parents.

2.4. A 'Competition' is defined as:

2.4.1. ACBA Saturday Basketball, also known as ACBA Saturday

2.4.2. ACBA After School Basketball, also known as ACBA After School

2.4.3. ACBA Ingle Farm Junior Basketball, also known as ACBA Ingle Farm Social

2.4.4. Any other competition that is managed and/or run by ACBA

2.4.5. Each age group is considered a competition

2.5. The game is designed for single sex competition (except for ACBA Ingle Farm Social and ACBA After School Basketball or where no individual girl or boy competitions are offered).

2.6. The "Competitions Committee" is comprised of a number of ACBA administrative employees operating under a delegated authority from the Management of Norwood Basketball Club.

2.7. 'Activities' refers to all sport and programs offered by Adelaide Community Basketball Association and Norwood Basketball Club.

2.8. 'ACBA Competitions Manager' is an employed staff Member of the Norwood Basketball Club, or other person with delegated authority to act in this capacity by the Management of the Norwood Basketball Club.

2.9. 'Gameday App' is the official scoring application on a tablet device, used in stadiums to record the official result. 'Basketball Connect' is the official platform for all player and volunteer memberships as per the terms and conditions of Basketball SA

2.10. 'Court Supervisor' means the supervising official or any ACBA employees in attendance at the stadium on the day of the competition

2.11. Where any Member is disqualified or banished from 'The Proximity of the Court' under any of the FIBA Rules and/or these By-Laws, they must:

2.11.1. Leave the stadium; or

2.11.2. Move to a position away from the playing court where they have no visible access to the playing court and must remain there until 5 minutes after the game has ended. Minors should be accompanied by an adult

## 3. BSA Membership and ACBA Player Registration

ACBA has an obligation to request all participants hold a current membership with Basketball SA. (BSA)

3.1. BSA will set the affiliation fee annually.

3.2. All players, coaches, and team managers must register and pay the appropriate affiliation fee to BSA prior to participation in any competition game or development program endorsed by BSA

3.3. The onus for maintaining a current registration lies with the member

3.4. All BSA Memberships must be completed online through the Basketball Connect link provided to your club/team contact shortly after nominating

3.5. Proof of identity may be requested for new registrations.

3.6. BSA Membership:

a) Is a full membership with BSA valid for a period of twelve months from the date of payment

b) If an existing registration is held and is due to expire within the period of the competition being registered for, the system will extend the registration for 12 months from the expiry date.

c) Includes Public Liability and Personal Accident insurance coverage. Participants are not covered by insurances if they undertake activities whilst unregistered with Basketball SA

d) Insurance Claim Benefits are limited and only available on application to the Insurer. Details for the insurer are available from the ACBA and Basketball SA websites.

3.7. ACBA Registration Fee:

a) Is a full membership with ACBA valid for a period of twelve months from the date of payment

b) Is payable to ACBA once only in a year no matter how many ACBA competitions the participant plays in

3.8. It is the responsibility of the player/team/club to ensure that all team members are currently registered at all times with both BSA and ACBA during any competition

3.9. The ACBA basketball scoring system will display (Unregistered) beneath any player whose ACBA registration has expired

a) Players are not permitted to play until this expired registration has been renewed

b) If a player has already commenced to play, they should be asked to cease immediately until payment is made

3.10. The penalty for playing an unregistered player is automatic loss of the match or matches in which the offence occurred.

3.11. A single game pass is available through Basketball Connect for temporary (fill-in) players and will not incur the fee. The single game pass can be used only once and can only be applied for 3 times before FULL registration and payment of the Basketball SA Affiliation fee is required. Players not registered in Basketball Connect are not covered by the Basketball SA Insurance policy.

3.12. A player shall not play for more than one Team or Club in the same Competition during the season without a granted clearance.

3.13. All Team nomination fees must be paid when the nomination form is lodged unless separate approval is received from the ACBA Competitions Committee.

## 4. Club and Team Information & Responsibilities

4.1. ACBA Competitions Committe have the discretion to refuse a team or player into any ACBA team or competition. A prior history of forfeits, poor behavior and penalties will be considered when considering team entries for any new season. A full refund will be made to teams if their team entry is refused.

4.2. A Team shall be held responsible for the conduct of it's players, members, officials and spectators whilst within the facilities, in the Centres, their grounds and Council owned land.

4.3. ACBA Competitions Committee reserves the right to not allow Teams to increase their playing strength beyond the compatibility of the grade in which they play by the introduction of new players.

4.4. An adult (18+) must be present at every game. It is the responsibility of the adult to be either on the team bench or on the official's bench scoring for the team. If there is no adult present at the commencement of the game, the team without an adult will forfeit the match, as an un-notified forfeit.

4.5. All Coaches and Team Managers must complete the required training and screening as per ACBA Child Safeguarding Policy which forms part of Basketball Australia's National Framework for Ethical Behaviour and Integrity in Basketball

4.6. First Aid kit and equipment and Basic First Aid is the responsibility of the Team/Team Manager

## 5. Player Eligibility

5.1. No player shall play in finals matches unless they have played at least five games under their own name for that respective Team and has completed the player registration for that Team and has current bsa membership. Team contacts should check with the Competitions Manager, prior to finals, to ensure that all players are qualified.

5.2. Any club / school with two or more Teams in different divisions of the same age group Competition may allow a player from a lower division Team to play in a higher division Team three times. After playing more than three matches in a higher division, that player will no longer be able to play in the lower division Team during that season.

5.3. A player from a higher grade may play in a Team one grade lower than they are registered provided they have not played more than three matches in the higher grade.

5.4. A player will only be permitted to play for the team with whom they qualify for, unless transferred by clearance.

5.5. A player can play in different age groups if they are eligible for both age groups.

5.6. A player who has participated in a major round match may not, in the same Competition, play in a division lower than that of the last match in which they played, or for another Team in the same division.

5.7. Any Member who is (in opinion of Court Supervisor) under influence or intoxicating liquor or drugs may be deemed ineligible to play.

5.8. A player shall be eligible to play three games only per day/night within a Competition. An exemption is for scratch matches (age groups are defined as different Competitions).

5.9. Fill in players from another Team will not be credited as playing a game in a scratch match.

5.10. A team is only eligible to play in finals if they have no outstanding fines or money owing to ACBA.

5.11. In the event of an injury it is the responsibility of the injured person to complete an ACBA Injury Report Form. Only then will a game be considered for qualification purposes.
A request for exemption of 5.12. due to injury must be in writing within two weeks of sustaining the injury and include medical certificates and/or other relevant material

## 6. District Players

**6.1.** A player is deemed to be a district player if;

**a)** Prior to the close of club team nominations for each competition season they were selected to a current calendar year District Basketball program.

**b)** They are added to a District team during the current season and play three (3) or more official District Basketball games.

**c)** Selected as a representative development player and then plays more than three (3) official District Basketball games in the current district season.

**6.2.** All Division One (1) or Two (2) district players can play any division when playing up an age group provided they play in the team grading rounds.

**6.3.** All teams are permitted a maximum points cap relevant to their division.

| | |
|---|---|
| 15 Points | ACBA Division 1 |
| 12 Points | ACBA Division 2 |
| 9 Points | ACBA Division 3 |
| 6 Points | ACBA Division 4 |
| 3 Points | ACBA Division 5 |

**6.4.** All district players will be classified with a points value.

| | |
|---|---|
| 4 Points | Any player selected for a division 1 district team |
| 3 Points | Any player selected for a division 2 district team |
| 2 Points | Any player selected for a division 3 or 4 district team |
| 1 Point | Any player selected for a division 5 or lower district team |

**6.5.** It is the responsibility of the team, club or school to check and maintain points ellegability.

**6.6.** Failure to comply to the points cap will result in penalties being applied as per section 17 Illegal Players.

## 7. Grading of Teams

**7.1.** Initial grading will be decided by the competition committee and based on team lists and information provided by the clubs.

**7.2.** The competition committee may re-grade any team at anytime and will consider the following factors

**a)** Team content

**b)** Number of places available per competition and court availability

**c)** The performance of a team in the grading period or in a previous season

**7.3.** The competition committee may adjust the ladder when a team is re-graded.

**7.4.** Each competition may use the first three weeks as a grading period and may be influenced by

**a)** The number of weeks available to play

**b)** The number of teams entered into each grade or division

## 8. Uniforms

8.1. All uniforms shall be registered and approved by the ACBA Competitions Committee at the commencement of each season.

8.2. No Team shall alter its uniform, except with the approval of the ACBA Competitions Committee.

8.3. All Teams will be given three weeks grace to obtain the correct uniform. All Teams (including all Team Members) must be in correct uniform by the date of their fourth match.
Pockets are not permitted unless they are closed with a zip.

Penalty: for each defaulted player, two bonus points and a personal foul per infraction, awarded to the opposition. A uniform infringement can be applied by the referee, before or at half-time. This penalty will be given at the discretion of the court supervisor.

8.4. A Player must play their first match in suitable playing shorts and correct footwear.

8.5. Uniform shall consist of the following:

8.5.1. Tops – singlets and/or shirts of predominantly the same colour (logo permitted)

8.5.2. Bottoms – shorts of predominantly the same colour (logo permitted). Any combination is permitted. Full length skins or compression pants are permitted to be worn underneath approved shorts.

8.5.3. Numbers – front and back (must be permitted numbering, in good legible condition). Taped or strapped numbers are not permitted.

8.6. The following permanent numbers are the only numbers permitted on player uniforms 0-99. Numbers may be of any visible colour except the colour of the top.

8.7. No Team shall have duplicate numbers.

8.8. Where a colour clash occurs, the second named Team on the program is responsible for wearing an alternate uniform or bibs. If the second named Team is in full uniform and the first named Team is in varying uniform, then the first named Team will be required to wear an alternate uniform or bibs.

8.9. Approved, non-marking sports footwear must be worn.

8.10. Medic alert bracelets shall be permitted if taped or covered by a sports band.

8.11. Sharp adornments, items of jewellery (including beads in hair, metal hair clips and visible body piercings) or fingernails protruding above the tops of fingers are not permitted.
Players are accepting responsibility to themselves and others for any injury that may occur, and may be held liable, as a result of any concealed jewellery not removed.
If sports gloves are worn the Referee Coordinator must approve them prior to the commencement of play.

8.12. Players shall not wear equipment (objects) that may cause injury to other players.

8.13. Cargo shorts and open pockets in uniforms are not permitted. Taping or strapping pockets is not acceptable, including in the first three weeks of the season.

8.14. Long hair must not obstruct numbers. If hair is tied or platted, it is not permitted to swing freely.

8.15. No match shall be delayed beyond the scheduled starting time to permit any offence to be rectified. The late arrival rule shall apply.

8.16. The referee shall have the power to prohibit any player from participating in a match where a player's uniform is not in compliance with the provisions of these By-Laws.

## 9. Timing Conditions

9.1. All match timing conditions are as per the Matrix in Appendix.

9.2. All Teams shall be present and prepared to play at least five minutes before the schedules starting time of the match.

9.3. The time clock shall be started on the scheduled starting time of the match, determined by the stadium clock.

9.4. In round games the clock shall not stop for injury, illness or court disturbances, except in the last two minutes. (with a point difference of 10 or less).

9.5. Timing conditions for all Finals shall be as per Appendix 6.5.

9.6. During all minor round and finals matches each Team is required to provide a scorer. A scorer cannot be a Team coach.

9.7. Unless the ACBA Competitions Manager consents to an alteration, matches shall be played on the dates and at the times scheduled. The clock in the stadium will determine the starting time.

9.8. Referees shall have control of the clock unless otherwise directed.

## 10. Injury Time, Bleeding (Blood Policy)

10.1. When bleeding occurs play must stop immediately. The player concerned must leave the court until bleeding stops and wound is covered. The player may not return to the court until the bleeding has stopped and any contaminated clothing has been changed. The player may then be substituted back onto the court.

10.2. The cleaning of equipment and surfaces which have been contaminated by a player's blood are the responsibility of the player and/or their Team (gloves etc. will be provided by the stadium).

10.3. All cases of stoppage in play will be controlled by the referee.

## 11. Abandoned Games

In unforeseen circumstances, the ACBA Competitions Manager reserves the right to abandon a game (weather, equipment failure, court damage etc.).

11.1. Where less than half of the game has been played (including no play at all)

11.1.1. Both Teams will be awarded 20 points and 1 premiership point

11.1.2. Teams must ensure players names are entered correctly on the Courtside App. All players whose names appear on Courtside will be credited with having played that game.

11.1.3. No Teams will be required to pay match fees

11.2. Where one half or more of the game has been played

11.2.1. Scores and player recording will be recorded as if the game was completed

119.2.2. Both Teams are required to pay the standard match fee

11.3. Where the game is abandoned, it will be determined as a wash out. This will not count as a game played and no points will be given.

11.4. If a game is abandoned and determined as a wash out, to have players registered to meet finals qualification requirements, a Club must provide the players details to the Competitions Manager within 48 hours of the games starting time.

11.5. If a semi-final, preliminary final or grand final is abandoned, the higher ranked Team will progress and/or be deemed the winner of the match.

## 12. Late Arrivals

12.1. When a Team has four players the match must start at the scheduled starting time and will proceed as a normal game. No point penalty is applicable providing the game commenced with four players at the scheduled starting time. A penalty of one point per minute or part thereof applies if the defaulting Team does not have four players.

12.2. If the Team is unable to field four players after a period of 10 minutes from the scheduled starting time, an un-notified forfeit shall be declared.

12.3. A player must arrive before half time of the match to be entitled to play.

12.4. Penalty to be applied at or before halftime.

## 13. Scorers

13.1. Each Team shall provide a competent scorer over the age of 13 for the start of each match. They are responsible for allocating their players via the Courtside App prior to the start of the game. The Team listed first on the scoresheet is responsible for recording all points, fouls via Courtside App and the Team listed second is responsible for operating the time clock/score board.

13.2. Penalty for not providing a scorer before the commencement of the match shall be 6 points awarded to the opposition Team. Once the 6 points has been awarded, they cannot be revoked, even if a scorer becomes available. If neither Team has a scorer, a player from each Team must leave the court to act as scorer for their respective Teams.

13.3. The opposition Team scorer can agree to score for both Teams, upon which no penalty points will be awarded. In this instance, the score recorded is undisputable by the opposition Team.

13.4. A Scorer must not be a competing teams coach.

13.5. Scorers and timekeepers shall sit together with the tablet visible to both parties at all times, and cross check regularly with the timekeeper and displayed correctly on the scoreboard.

13.6. All Teams must provide a scorer for all minor round and finals matches.

## 14. Score Sheets / Courtside App

14.1. The Coach and/or Team Manager is required to ensure that only the names of players who are intending to play in the match are entered into the Courtside App.

14.2. Both the player's first name and last name must be recorded on Courtside. Incomplete or illegible names on Courtside may result in the player not being credited with playing that match.

14.3. Late arrival players who are ready to play will have their names included on Courtside by the scorer. Late arrivals are required to be checked for correct uniform by a referee prior to taking the court.

14.4. All players whose name appears on Courtside must pay a match fee, prior to the commencement of the game, unless a Club / School payment plan is in place.

14.5. At half time, the referee is responsible for checking who is present. Any players who are not present before half time break will be removed from Courtside.

14.6. The penalty for incorrect or incomplete player details is an illegal player penalty.

14.7. Once the game is finalised on Courtside by the referee, the results cannot be altered.

14.8. In the event that a score discrepancy occurs in a match, the Courtside version shall be deemed as the official score sheet.

## 15. Forfeits

Any Team forfeiting more than three times in a season may, at ACBA Competition Manager's discretion, be suspended from the Competition.

15.1. Notified and un-notified forfeit conditions:

- 15.1.1. Forfeit notifications will be accepted from the Team contact only
- 15.1.2. The Team contact must notify the ACBA Competitions Manager of a forfeit via email.
- 15.1.3. Any Team which may find it necessary to forfeit shall notify the ACBA Competitions Manager by 5pm the day before the scheduled match. Forfeit notifications by 5pm the day prior to the scheduled match shall be classified as a notified forfeit, attracting a lower fee
- 15.1.4. Games forfeited outside the criteria are considered an un-notified forfeit and an increased fine is payable
- 15.1.5. Forfeit fines are payable within 48 hours via the Teampay app once the amount has been adjusted to reflect the forfeit fee.
- 15.1.6. The non-forfeiting Team will be awarded a score of 20 points to nil and three premiership points
- 15.1.7. In the case of a notified forfeit, the non-forfeiting Team may lodge a scoresheet within 7 working days of the scheduled match in which case all players whose names appear on the score sheet will be credited with having played one match. Failure to do so will result in players not being credited with the game.
- 15.1.8. Forfeit Fees are as follows, a notified forfeit is $85, an un-notified forfeit is $100

15.2. If a Team does not have four players on court ready to commence play and a scorer within 10 minutes of the scheduled starting time, the match shall be declared an un-notified forfeit.

15.3. If both Teams do not have four players and a scorer within 10 minutes of the scheduled starting time, the match shall be declared an un-notified double forfeit. Both teams to pay the forfeit fee within 48 hours once the amount has been adjusted to reflect the forfeit fee.

15.4. In the case of an un-notified forfeit, both Teams may mutually agree to play a scratch match. Whether a scratch match is played or not, the non-forfeiting Team will be awarded a score of 20 points to nil and three premiership points.

if a scratch match is played, normal match fees will apply to both Teams, not an un-notified forfeit fee. If a scratch match is not played, the forfeiting Team will be required to pay a fee.

15.5. Any Team forfeiting mid match will be required to pay an un-notified forfeit fee.

15.6. If the game is called off due to misconduct the forfeit fee applies.

15.7. Where a match is in progress and one Team does not have two players ready to recommence play, after a period of five minutes, the match shall be declared a forfeit. If less than one half of the game has been played, the forfeiting Team will pay the normal match fee.

15.8. The non-forfeiting Team will be awarded three premiership points and is not required to pay a match fee. Both Teams will be awarded the goals actually scored up to the time of the forfeit. This also applies to games called off for misconduct of one half or more of the match has been played, both Teams are required to pay normal match fees.

## 16. Drawn Games

16.1. In minor round matches, a drawn game shall be considered a legal result

16.2. During finals, the clock shall operate as per Appendix 6

16.3. In the event of a draw at the expiration of playing time, an overtime of three minutes shall be played. If it is still a draw, the three minutes extra periods shall be continued until a result is achieved. Full championship timing rules apply during the overtime periods

16.4. During extra periods of play, Teams are granted one extra time out each

16.5. During extra periods of play, Team fouls will remain as they were from the previous period

## 17. Illegal Players

17.1. Illegal players will be defined as the following:

- 17.1.1. Not financial with Basketball SA in Basketball Connect, or not registered in Game Day
- 17.1.2. Failing to pay the appropriate admission/Team fee
- 17.1.3. Non-observation of transfer regulations
- 17.1.4. Playing for more than one Team within the same competition/division
- 17.1.5. Non-qualification for finals matches
- 17.1.6. Playing whilst under suspension
- 17.1.7. Playing under an assumed name
- 17.1.8. Playing an over-age player (junior competitions only, exemption by the ACBA Competitions Manager permission). ACBA Competitions Manager reserves the right to ask players for identification
- 17.1.9. Incomplete or incorrect player details recorded on the Courtside App (i.e. incorrect date of birth)
- 17.1.10. Breeches the district points cap.

17.2. The penalty for playing illegal players is an automatic loss of that match or matches in which the offence occurred. The Team fielding the illegal player will have their score reverted to 0. The opposition Team score stands. In major round matches the penalty is automatic withdrawal from finals.

17.3. A player playing under an assumed name or a coach playing a player under an assumed name will be reported for misconduct. The Team shall lose all premiership points gained up until the time the offence was discovered.

17.4. If a complaint is lodged regarding a person playing under an assumed name or playing out of the correct age group. Proof of age/identification shall be required.

## 18. Fines and Fees

18.1. Any Team neglecting to pay a fine or fees within the stipulated time will have their premiership points withheld until all fines/fees are paid.

18.2. The ACBA Competitions Manager has the right to withdraw the nomination of any Team from the Competition if fines or fees remain outstanding.

18.3. Any Member of a Team who has not paid overdue fines or fees may be refused registration with another Team until such fines/fees have been paid.

18.4. At the discretion of the ACBA Competitions Manager, match payments may be pre-paid or handled separately via an account. If match payments are outstanding for a period of greater than 3 weeks, the ACBA Competitions Manager reserves the right to stand down those Teams until payment has been made, withdraw the Team from the Competition and / or bring in a debt collector, whichever it sees fit.

## 19. Team Withdrawal

19.1. On being accepted into any given Competition, the Team agrees to play all scheduled matches, including finals. A Team withdrawing at any stage after acceptance into the Competition or during the season will incur a withdrawal fee, as set by the ACBA Competitions Manager, payable within 10 days.

19.2. Teams have a choice when withdrawing from a competition:

19.2.1. Play two matches and then incur no additional withdrawal fees following those two matches

19.2.2. Pay two notified forfeit fine fees and be removed from the competition immediately.

19.3. Should your Team be contemplating withdrawing from the competition, please contact the ACBA Competitions Manager to discuss the situation.

19.4. A player who has been left without a team due to their team withdrawing from any competition may seek permission to join another team, if in writing to the ACBA.

a). The player will be required to pay their portion of any fines, fees allocated as a result of their original team withdrawing from the competition

## 20. Referees

20.1. The referees shall have control of the game and make decisions in accordance with the official rules authorised by Basketball Australia and the leagues By-Laws.

20.2. Court Officials may report any Member, including players, Team officials, supporters and spectators if, in their opinion, they display any form of misconduct which brings the game or the centre into disrepute.

## 21. Referee Training and Grading

21.1. Matches in any competition may be used for the training and/or grading of officials.

21.2. Officials participating in the Green Shirt program are not to be questioned or spoken to by any coach, player or spectator. Any questions should be directed to the senior referee or Court Supervisor at the stadium.

21.3. A coach, player or spectator will be deemed to have breached the ACBA Code of Conduct if found to have breached this guideline.

## 22. Team Penalties

22.1. When a game is abandoned due to the conduct of a Team and the non-offending Team is ahead, the score at the time of stoppage shall stand. If the non-offending Team is behind, the game will be awarded in their favour and the score will be recorded as 20-0.

22.2. Court Officials have the authority to forfeit a game if Teams do not assist referees to control their Members. Court Officials must identify the offending Team and lodge a report to the ACBA Competitions Manager. If both Teams are offending, then both will be required to pay the un-notified forfeit fee and both Teams will be reported to the ACBA Competitions Manager.

22.3. A Team whose players, coach, members, whether they be individual player, different players on each occasion or the team as a whole, continually breach conduct rules and/or the ACBA Code of Conduct may, at the discretion of ACBA Competitions Manager be withdrawn from the Competition.

## 23. Clearances

23.1. A player must obtain a clearance, in writing, from the Club and/or Team contact of the Club and/or Team he or she last played for before transferring to any Club and/or Team within the same Competition.

23.2. The clearance must be lodged via the ACBA Competitions Manager and approved by the ACBA Competitions Manager before the player commences playing in his/her new Club and/or Team.

23.3. Clearances between seasons are not required.

23.4. A clearance is only required once a player has played three matches in one Team, from this point they may not play in another Team in the same grade during the minor or major round matches, unless approval is granted by the ACBA Competitions Manager.

23.5. ACBA Competitions Manager will hear disputes on clearances upon request.

23.6. A player is entitled to only one clearance per season.

23.7. A player will not be granted a clearance whilst unfinancial to the Club or while under suspension by a tribunal recognised by the ACBA Competitions Manager.

23.8. A player who transfers from one Club to another must not have any fees or fines outstanding to ACBA.

23.9. A transfer of player does not imply a transfer of registration. When transferring from one Team to another, players are required to register for their new Club and pay the required registration fees.

## 24. Misconduct and Penalties

ACBA has the right to take whatever action it deems necessary to ensure the Association and game of basketball are not brought into disrepute by any team, player, coach, manager, official, club or supporter

24.1. Such action may be direct, referred to the Member Protection Committee or ACBA Directors for delegation.

24.2. ACBA is a registered Member of Basketball SA and Basketball Australia. ACBA and all of it Members will abide by Basketball Australia's Member Protection Policy. This can be found at - https://www.adelaidebasketball.com.au/bylaws

24.3. All Members will abide by the ACBA Code of Conduct. This can be found at - https://www.adelaidebasketball.com.au/code-of-conduct

24.4. All Members may be reported by any stadium official for any breach of the Code of Conduct.

24.5. Each Club shall be held responsible for the conduct of its Members.

24.6. The use of profanities and inappropriate questioning of referees calls in competitions conducted by the ACBA will not be tolerated and a ZERO TOLERANCE policy has been adopted for all competitions in an effort to deter and modify behaviour

24.7. If the conduct of a Member is considered to be of an unruly and / or offensive nature, the court officials shall stop the game and request that the member must leave the court immediately for the remainder of the game as per our ZERO TOLERANCE policy.

24.8. If the Members continue unruly and/or offensive behaviour after the Coach and/or Court Supervisor have been advised, the referees shall again stop the game and request the Coach and/or Court Supervisor to arrange that the person or persons offending leave "The Proximity of the Court".

24.9. If the offending person or persons refuse to leave "The Proximity of the Court", then the game shall not continue, and the referees shall call the game off and refer the matter in writing to the ACBA Competitions Manager. In this event, after reviewing the referees report, the ACBA Competitions Manager shall decide how the result shall be recorded, whether fines shall be imposed and whether the matter shall be reported to the Member Protection Committee.

24.10. In all U8 and U10 games, coaches, team staff or players are not to communicate with the referees regarding calls, rules or regulations.

a). Team officials should seek the assistance from ACBA court or referee controllers when concerns arise within a game.

24.11. AUTOMATIC SUBSTITUTION FOR TECHNICAL FOULS

Any player, coach or team captain who receives a Technical Foul (for behaviour related issues or court misconduct) must leave the court immediately for a period of (5) minutes playing time. Playing time does not include any time out taken by the offending team or the half time interval.

a). If substitutes are available, this player may be replaced

b). The score table (in consultation with the match officials) shall note the time the player, coach or team captain is substituted and leaves the court. The player, coach or team captain will not be permitted back into the game until after the (5) five playing minutes has elapsed

c). Any game official is permitted to stop the game on any whistle (or after a made basket by either team) to allow the player to return to the game

24.12. If a player or coach receives a second Technical Foul in the same game, the recipient will be disqualified for the remainder of the game and required to leave the venue. An incident report form must be completed by the game officials.

24.13. In any ACBA competition game, the team manager or another registered member from the club would be required to take over the role of coach for the remainder of the game if the coach is disqualified with (2) two Technical fouls.

24.14. Any player or coach who receives a third technical foul during any ACBA season will be automatically suspended for the next two (2) games of the season.

a). Penalty periods not served due to the end of a competition season will be carried over to the next season of participation.

b). Penalties will be notified via email by the ACBA Competition Manager, outlining the commencement and end date of the suspension.

24.15. Any player or coach who receives a fourth technical foul during any ACBA season will be automatically suspended for the next four (4) games of the season.

a). i)Penalty periods not served due to the end of a competition season will be carried over to the next season of participation.

b). ii)Penalties will be notified via email by the ACBA Competition Manager, outlining the commencement and end date of the suspension.

## 25. Protests and Complaints

25.1. Complaints arising as a result of any breach of the ACBA Code of Conduct shall be dealt with in the following manner:

- Referred to the Court Supervisor and/or
- Lodged in writing to ACBA Competitions Manager within two (2) working days by the Club or Team Contact
- Complaints received directly from individuals associated with a Club will be directed back to the Club in the first instance.

25.2. Complaints concerning discrimination and harassment have the right to lodge a complaint directly with the Equal Opportunity Commission. For matters concerning child abuse, these will be handled as per Basketball Australia's Member Protection Policy.

25.3. Non-match related complaints may be lodged at any time.

## 26. Player Reports

26.1. All reported matters pertaining to these Bylaws will be conducted as per the Basketball SA Tribunal By-Laws. A copy of these By-Laws can be found here – https://www.adelaidebasketball.com.au/bylaws

## 27. Appeals

27.1. Appeals will be held as per:

27.1.1. ACBA Tribunal By-Laws

27.1.2. Basketball Australia Member Protection Policy

## 28. Equipment

28.1. Unless otherwise stated, ACBA will provide match balls at each stadium.

28.2. A maximum of two Team balls are permitted per Team, one of which may be used as the match ball (at the discretion of the referee). No other basketballs are to be brought into the stadium.

28.3. Players or Spectators must not use basketballs whilst other matches are in progress. A bench tech penalty may be used by the referee.

28.4. Any form of equipment abuse will not be tolerated and will be reported to the ACBA Competitions Manager. The ACBA Competitions Manager will use their own discretion in deciding on a penalty.

28.5. Balls are not to be bounced in the foyer, or location other than the court at any ACBA venue.

## 29. Use of Cameras and Filming Equipment

In Australia, generally speaking, there is no law restricting photography of people (including children) in public spaces as long as the images are not:

- indecent
- being used for voyeurism
- protected by a court order (eg. child custody or witness protection)
- defamatory
- being for commercial purposes

29.1. ACBA has implemented Basketball SA's video & photography policy

# Appendices

## Appendix 1 – Conditions of Play Governing Junior Basketball

### 1. Age Groups

1.1. Age groups shall be recognised as follows:

1.1.1. Saturday Domestic –

1.1.1.1. Winter Season - No player may turn the age of the Competition prior to October 1st of the year of the Competition (e.g. to play under 14s the player must not turn 14 before October 1st).

1.1.1.2. Summer Season - No player may turn the age of the Competition prior to May 1st of the year of the Competition ends (e.g. to play under 14s in Summer of 2022, the player must not turn 14 before May 1st 2023).

1.1.2. After School – Players must attend the school and play in their correct year level

1.1.3. ACBA Ingle Farm – Player cannot turn the age of the competition after January 1st of the year of the competition

1.2. Proof of age (school card or birth certificate) may be requested.

1.3. Age exemptions – Teams requesting to play over age players are required to lodge an age exemption form with the ACBA Competitions Manager prior to that player commencing in the Competition. An age exemption will only be granted based on low overall Team skill or ability, recognised medical situation, or in the absence of another suitable Competition at the ACBA Competition Managers discretion.

1.4. An on-court assessment is undertaken by the Court Supervisor for any age exemption. These assessments remain confidential and are provided only to the ACBA Competitions Manager for consideration.

1.5. Multiple age exemptions for the same Team are not encouraged, but may be considered by the ACBA Competition Committee.

1.6. The Team contact will be notified of the outcome within two weeks at the lodgement of the age exemption form, or from the commencement of the Competition (whichever applies). The player subject to the age exemption may participate until an outcome is decided.

1.7. If there is no Competition available for a specific age group, the ACBA Competitions Manager reserves the right to either place these players in an equivalent Competition based on their skill level or advise of their inability to play due to their being no suitable Competition.

### 2. ACBA Saturday Under 8's and Under 10's | ACBA After School Year 1/2 and Year 2/3 Competition | ACBA Ingle Farm 8 & Under and 10 & Under

2.1. Rules and guidelines as per the matrix below.

2.2. These Competitions can be Mixed teams, if no separate Competition is available.

2.3. All players should receive equal court time where possible.

2.4. ACBA Saturday Under 8s and ACBA Ingle Farm 8 & Under – Defenders must run back behind the half way line after the other Team take possession and are then to pick up a player each with man to man defence. Zone defence of any kind is not allowed.

2.5. ACBA Saturday Under 10s, ACBA After School Year 2/3's and ACBA Ingle Farm 10 & Under – Any Team leading by 10 points must withdraw to half court defence. Failure of Teams/players to return behind the half way line shall result in two free throws being awarded to the opposition Team.

2.6. The three second violation shall be extended to five seconds (only applies while the players' Team has possession).

2.7. No premiership points awarded for ACBA Saturday or ACBA After School Weekday School games.

2.8. No final series shall apply for Saturday Domestic or After School games.

2.9. There shall be intervals of 2 minutes between each break.

2.10. Under 8s – first 10 minutes consists of skills and drills. The remainder of the match will be a mini game.

2.11. Under 8s – Coaches are not limited to the sideline. They may coach from and assist players on the court. Only one coach per team is allowed on the court, but must stay clear of players and referees.

## 3. ACBA Saturday Under 12's - Under 18's | ACBA After School Year 4/5, 5/6 Competition | ACBA Ingle Farm 12 & Under, 14 & Under, and 16 & Under

3.1. Rules and guidelines as per the ACBA matrix.

3.2. These competitions can be Mixed teams, if no separate competition is available.

## 4. General

4.1. Each Team is permitted to bring two basketballs with which to warm up. (No bouncing of basketballs in the court area whilst other games are in progress).

4.2. Balls are not permitted to be bounced in any ACBA venue other than the court area.

4.3. Scorers are responsible for notifying the referees of the following:

4.3.1. When a player reaches their personal scoring maximum

4.3.2. When a Team leads by 10 points/20 points, enforcing defensive restrictions

4.3.3. When a player has five personal fouls

4.3.4. When a Team has

4.3.4.1. 7 Team fouls in a half; or

4.3.4.2. 5 Team fouls in a quarter for Representative League games

4.4. Scorers shall also be responsible for the following:

4.4.1. Ensuring that only the names of the players present and ready to play are included on the Courtside App. Both players first and last names must be recorded on Courtside.

4.4.2. Ensuring that the time clock is stopped for all time outs in the last two minutes of the match and at the discretion of the referee.

4.5. The jump ball procedure will be the alternating possession procedure as per FIBA guidelines.

4.6. Premiership points shall be awarded as follows:
4.6.1. Win – 3 points
4.6.2. Draw – 2 points
4.6.3. Loss – 1 point
4.6.4. Bye – 0 points
4.6.5. Forfeit – 0 points

4.7. Supervising children – Members must be responsible for the supervision of all children whilst matches are in progress. Children are always to be supervised whilst at any ACBA venue.

4.8. An adult (18+) must be present at every game. It is the responsibility of the adult to be either on the team bench or on the official's bench scoring for the team. If there is no adult present at the commencement of the game, the team without an adult will forfeit the match, as an un-notified forfeit.

## 5. Positions on the Premiership Table (ladder)

5.1. All Competitions ladder placings will be determined by "game ratio", which is defined as follows: (Wins+(½xDraws)–(½xForfeits)) / divided by games played In addition, this formula will also be used when applying criteria a) ii) in cases where tied teams have played an unequal number of games against each other.

## 6. Junior Finals Details

6.1. All grades, other than Under 8s and Under 10s will play a two-week finals series at the end of each season.

6.2. Finals will be played as 1 v 4 and 2 v 3, unless otherwise determined by the ACBA Competitions Manager.

6.3. When a division has more than 10 teams, a second set of finals may be included at the ACBA Competition Managers discretion.

6.4. During finals the clock shall stop for all time outs. Full championship conditions shall apply in the last three (3) minutes of the match.

6.5. In the event of a draw at the expiration of the playing time, an overtime of three minutes with full championship conditions shall be played. If it is still a draw, the three-minute extra period shall be continued until a result is achieved. Teams will not change direction.

6.6. One (1) Time out per team will be permitted in this period and all personal and team fouls will be carried over into the extra period

## 7. No Zone Defence

7.1. Zone defence is not permitted in Under 8, Under 10, Under 12 and Under 14 Competitions.

7.2. The definition of zone defence shall be prescribed from the 'Zone Buster Manual' found https://www.adelaidebasketball.com.au/wp-content/uploads/2020/06/Zone-Buster-Manual.pdf

7.3. The Court Supervisor shall play the role of "Zone Buster".

7.4. If a coach/manager believes the opposition team is playing a zone, they need to request the Court Supervisor to observe the game.

7.5. This is not the role of the game referees.